Mb

THE CORPORATION OF THE CITY OF NORTH BAY

BY-LAW NO. 169-92

BEING A BY-LAW TO STOP UP AND CLOSE A PORTION OF CARRUTHERS STREET BETWEEN MOFFAT AND ABERDEEN AVENUES IN THE CITY OF NORTH BAY IN ORDER TO REALIGN A WALKWAY.

WHEREAS it is deemed expedient and in the interest of The Corporation of the City of North Bay and that part of the street hereinafter described be closed and stopped up in order to realign a walkway.

AND WHEREAS notice of this by-law was published once a week for four consecutive weeks in the North Bay Nugget, published in the City of North Bay.

AND WHEREAS no person has claimed that his lands will be prejudicially affected by the passing of this By-law nor applied to be heard in person or by his counsel, solicitor or agent, by the Council of the said City or a Committee of said Council.

NOW THEREFORE THE COUNCIL OF THE CORPORATION OF THE CITY OF NORTH BAY HEREBY ENACTS AS FOLLOWS:

- 1. That part of Carruthers Street, as shown on Registered Plan M-177 in the City of North Bay, in the District of Nipissing and more particularly described as Part 3, Plan 36R-8798 is hereby closed and stopped up.
- 2. That Part of Carruthers Street, as shown on Registered Plan M-177 in the City of North Bay, in the District of Nipissing and more particularly described as Part 5, Plan 36R-8798 is hereby opened for pedestrian access only.
- 3. The City shall transfer Part 3, Plan 36R-8798 to Armand Duguay and Deirdre Duguay for the sum of \$1.00 plus disbursements.
- 4. The City shall acquire Part 5, Plan 36R-8798 from Melvin O'Bright and Beverley O'Bright for the sum of \$1.00 plus disbursements.
- 5. This by-law comes into force and effect upon a certified copy of this by-law being registered in the Land Registry Office for the District of Nipissing.

READ A FIRST TIME IN OPEN COUNCIL THE 4TH DAY OF AUGUST 1992.

READ A SECOND TIME IN OPEN COUNCIL THE 31ST DAY OF AUGUST,

READ A THIRD TIME IN OPEN COUNCIL AND ENACTED AND PASSED THIS 31ST DAY OF AUGUST , 1992.

J D Jawly MAYOR awly

DEPUTY CITY CLERK